

Nick Wolensky

Character TD

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Dedicated working professional seeking a full-time position as a **Character Technical Director**. Specializes in creating character rigs, scripted user interfaces and tools. Works well individually and collaboratively. Proficient in Mac and PC platforms. Interested in advancement within marketing, game, or film industry.

– Qualification Highlights –

Character Rigger	Lifetime Learner	Creative Problem Solver
Python and MEL	Team Pipeline Support	Highly Organized

– Professional Experience –

Orca Health, Inc. 2012 – Present

3D Engineer – work featured in 11 published apps

- **Rig**, model, shade, animate, light, composite, and render assets for app projects.
- Design and code tools in **Python** and **MEL** to automate tasks for greater efficiency, **reducing production task time by 25%**.
- Provide technical insight to the team, such as recommend more efficient methods for a task and implement research skills.

Lime Marketing, LLC 2011 – 2012

CG Artist/Animator

- **Generated rigs** for marketing projects.
- Set-up accurate and realistic anatomy rigs.
- Scripting, lighting, rendering, and 3D animation within the CGI pipeline.
- Created 2D short animations with Flash.

What Comics Entertainment 2011 – 2014

Character TD/Rigger/Technical Director

- **Created user-friendly rigs** for film including chain and cloth dynamics.
- General troubleshooting to fix broken rigs, scripting, and texture issues.
- Wrote scripts using MEL to transfer animation between rigs and automate tasks.

Marvimation 2010 – 2011

Character Rigging Intern

– Education –

Bachelor of Fine Arts – Animation 2010

Savannah College of Art and Design – Cum Laude Graduate
Deans List, Honors Scholarship for Academic Merit

Rigging Techniques: Cartoon to Realistic 2015

CG Society – Certificate

Highly Proficient:

Maya
Python/PyMEL
PySide/PyQt
MEL Scripting
Composite
Photoshop
After Effects
Premiere

Skilled With:

Unity
Composite API
Maya API
CSS
HTML
Javascript
Adobe
Software

Character Rigging:

“Another Tomorrow” – Short Film
“Invisible Children” – Short Film
“The Golden Coin” – Short Film

Technical Artist:

Cerebus the Aardvark – Indie Film

Other:

“Project G” – Short Film
“Am I a Superhero?” – Short Film
Domestic Commando – Logo

References/Reel Available Upon Request